

## OPTIONS

0. START
1. SELECT CONTROLS
2. KEYBOARD CONTROL
3. JOYSTICK

## GAMESPLAY

*Philleas Fogg* has stopped on his Around the World Journey to help the Allies who are under heavy attack from all sides. He decides that their best course of action is to use his Balloon to map out the area and destroy as many enemy installations as possible.

Armed with a supply of **Sand Bags**, **Bombs** and **Hydrogen Gas**, *Philleas* takes off to commence his mission.

The Balloon gains height by dropping **Sandbags** or a **Bomb**, and loses height by releasing a unit of **Hydrogen Gas**. The **FIRE** button must be pressed to drop **Sandbags**, **Bombs**, or **Hydrogen Gas Canisters**. The various amounts of each article remaining are shown at the bottom of the screen.

As the Balloon gains and loses height, it may become affected by winds that blow in four different directions. Luckily, *Philleas* has developed a **High Pressure Thrust** for his latest expedition which can be used to slow, or speed up the Hydrogen Balloon in all directions.

The **Musketeers** on the ground will use their cannons and muskets to blow *Philleas Fogg's* Balloon out of the sky. One direct hit causes the Hydrogen gas in the Balloon to explode, and allows the basket to plummet to the Earth.

The Allies have set up **Shacks** at locations in the area that contain extra supplies of **Sandbags**, **Food**, **Bombs**, and **Hydrogen Gas**. The positions of these **Shacks** are indicated by an arrow on the Right Hand Side of the screen, which turns into a **Shack** when the Balloon is in the near vicinity. The allies have positioned flags on top of the **Shacks** to show their allegiance to the Crown, and you must land near these to collect the supplies.

The Balloon altitude is shown at the bottom right hand corner of the screen, and certain heights must be reached to avoid the following natural and man-made hazards.

### LAKES -

Causes the Basket to be water-logged and heavy disabling the Balloon.

### ROCKS -

Destroys the Basket Awnings if landed on.

### SHACKS -

Have a Balloon Height of One.

### TOWNS -

Have a Balloon Height of One.

### MUSKETEERS -

Musket Shot can only reach a Balloon Height of Two.

### CANNONS -

Cannon Balls can reach a Balloon Height of Three.

### HILLS -

Normally have a Balloon Height of Three.

### MOUNTAINS -

Impassable.

*Philleas Fogg* flies during the day and night on his missions, as the time indicator shows. As the day grows warmer, the gas in the Balloon expands making it rise and fall quicker and more efficiently.

Nighttime has the opposite effect, with the gas contracting and the Balloon flight is very costly in terms of Hydrogen Gas. It is therefore recommended that you spend the night beside a friendly enemy **Shack**.

Zeppelin's latest smash hit is..

## **MONUMENT**

Fast Combat Action



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